Smarandache's Quantum Chromodynamics Formula:

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In order to save the colorless combinations prevailed in the Theory of Quantum Chromodynamics (QCD) of quarks and antiquarks in their combinations when binding, we devise the following formula:

$$-\mathbf{A} \in \pm M\mathbf{3} \tag{1}$$

(2)

where *M*3 means multiple of three, i.e. $\pm M3 = \{3 \cdot k \mid k \in Z\} = \{\dots, -12, -9, -6, -3, 0, 3, 6, 9, 12, \dots\},\$ and Q = number of quarks, A = number of antiquarks. But (1) is equivalent to: $\mathbf{Q} \equiv \mathbf{A} \pmod{3}$

(Q is congruent to A modulo 3).

To justify this formula we mention that 3 quarks form a colorless combination, and any multiple of three (M3) combination of quarks too, i.e. 6, 9, 12, etc. quarks. In a similar way, 3 antiquarks form a colorless combination, and any multiple of three (M3) combination of antiquarks too, i.e. 6, 9, 12, etc. antiquarks. Hence, when we have hybrid combinations of quarks and antiquarks, a quark and an antiquark will annihilate their colors and, therefore, what's left should be a multiple of three number of quarks (in the case when the number of quarks is bigger, and the difference in the formula is positive), or a multiple of three number of antiquarks (in the case when the number of antiquarks is negative).

Quark-Antiquark Combinations.

Let's note by $q = quark \in \{Up, Down, Top, Bottom, Strange, Charm\},\$

and by a = antiquark $\in \{Up^{\wedge}, Down^{\wedge}, Top^{\wedge}, Bottom^{\wedge}, Strange^{\wedge}, Charm^{\wedge}\}$.

Hence, for combinations of n quarks and antiquarks, $n \ge 2$, prevailing the colorless, we have the following possibilities:

- if n = 2, we have: qa (biquark – for example the mesons and antimessons);

- if n = 3, we have qqq, aaa (triquark – for example the baryons and antibaryons);

- if n = 4, we have qqaa (tetraquark);

- if n = 5, we have qqqqa, aaaaq (pentaquark);

- if n = 6, we have qqqaaa, qqqqqq, aaaaaa (hexaquark);

- if n = 7, we have qqqqqaa, qqaaaaa (septiquark);

- if n = 8, we have qqqqaaaa, qqqqqaa, qqaaaaaa (octoquark);

- if n = 10, we have qqqqqaaaaa, qqqqqqqaa, qqaaaaaaaa (decaquark);

etc.